



## Flower Mound High School

### Accounting

Touch Systems Data Entry  
 Money Matters  
 Banking & Finance  
 Accounting I  
 Accounting II

### Architecture

Principles of Architecture  
 Architecture Design  
 Interior Design I  
 Engineering Design & Presentation

### Business

Principles of Business, Marketing, and Finance  
 Money Matters  
 Global Business  
 Virtual Business  
 Business Information Management I  
 Business Information Management II  
 Entrepreneurship  
 Business Management  
 Business Law

### Computer Science

Computer Science I  
 Computer Science II  
 AP Computer Science

### Education & Training

Principles of Education & Training  
 Human Growth & Development  
 Instructional Practices  
 Practicum of Education & Training - T

### Family Consumer Science

Principles of Human Services - \$  
 Fashion Design I - \$  
 Fashion Design II - \$  
 Lifetime Nutrition & Wellness - \$  
 Food Science - \$

### Information Technology

Principles of Information Technology  
 Web Tech  
 Digital Media  
 Computer Programming I  
 Computer Programming II

### Marketing

Principles of Business, Marketing, and Finance  
 Advertising  
 Entrepreneurship  
 Sports Marketing  
 Sports Marketing II  
 Practicum in Marketing - T



## TECC - East

### Animation

Animation I/Lab - \$  
 Sports Media  
 Animation II/Lab - \$  
 Practicum in Animation - \$

### Architecture

Principles / Architectural Design I  
 Architectural Design II  
 Practicum Architectural Design  
 Career Prep Architectural Design

### Auto Tech

Auto Tech I - \$  
 Auto Tech II - \$  
 Practicum Auto Tech - \$ T

### A/V Production

Principles Arts A/V / Digital Sports Media  
 A/V Production I - \$  
 A/V Production II - \$  
 Practicum in A/V Production - \$

### Biotech Engineering

BioTech I/II  
 Practicum In STEM

### Cosmetology

Intro Cosmetology / Cosmetology I - \$  
 Principles of Cosmetology / Cosmetology II - \$

### Graphic Design and Illustration

Graphic Design and Illustration I/Lab - \$  
 Graphic Design and Illustration II/Lab - \$  
 Practicum in Graphic Design and Illustration - \$

### Law

Principles of Law / Law I  
 Law II / Federal Investigations - \$  
 Practicum in Law - \$

### Pharmacy Tech

Principles of HS / Medical Terminology - \$  
 Health Science Theory / Clinical - \$  
 Pharmacy Tech - \$ T

### Robotics

Digital Electronics  
 Robotics I/II

### Video Game Design

Web Game / Mobile App Development  
 Video Game Design / Game Programming  
 Video Game Design II/III

\$ = Lab fees may be required  
 T = Reliable transportation needed



## Dale Jackson Career Center

### A/V Production

Principles Arts A/V / Digital Sports Media  
 Sports Media  
 A/V Production I - \$  
 A/V Production II - \$  
 Practicum in A/V Production - \$

### Collision Repair

Collision Repair - \$  
 Paint and Refinishing  
 Practicum (Auto Collision)

### Cosmetology

Intro Cosmetology / Cosmetology I - \$  
 Principles of Color Theory / Cosmetology II - \$

### Education & Training

Principles of Education / Human Growth  
 Instructional Practices  
 Practicum in Education and Training

### Hospital Rotation

Principles of HS / Medical Terminology - \$  
 Health Science Theory / Clinical - \$  
 Practicum in HS Clinical Rotation - \$ T

### Hospitality Services

Principles of Hospitality / Intro Culinary Arts  
 Hospitality Services  
 Practicum in Hospitality Services

### Information Technology

Computer Maintenance I / Lab  
 Networking I / Lab  
 Practicum Information Tech (iPad Repair)

### Law Enforcement & Public Service

Principles of Law / Law I  
 Forensics / Criminal Investigations - \$

### Manufacturing Engineering

Principle of Construction / Manufacturing - \$  
 Manufacturing Engineering I / II - \$  
 Mill and Cabinet - \$  
 Practicum in Manufacturing - T  
 Career Prep

### Medical Assisting

Principles of HS / Medical Terminology - \$  
 Health Science Theory / Clinical - \$  
 Practicum HS Medical Assisting - \$

### Welding

Welding I - \$  
 Welding II - \$  
 Practicum in Manufacturing I (Welding) - \$  
 Dual Credit Welding - \$